



Worksheet

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Name:		
Roll No:	Class:	Section:
Date:		

ALGORITHMS AND FLOWCHARTS

Chapter-3

A.	Fill	in the blanks using the hints given below:		
	Hints: connectors, consistent, instructions, programmer, assembler			
	1. Flowchart facilitates a to analyse the problem in detail.			
	2.	Theare usually labeled in pairs to show matching jump points		
	3.	A good flowchart will use symbols.		
	4.	A computer language is the means by which are transmitted to the computer.		
	5.	An is a program used to translate assembly language into machine language.		
В.	Answer the following questions:			
	1.	List any two main characteristics of a good algorithm.		
	2.	Define computer language.		
c.	Ma	tch the symbols with their functions used in flowcharts:		
	1.	a. Shows a process or action step		
	2.	b. Indicates a question or branch in the process flow		
	3.	c. Start and stop points of the flowchart		