

Worksheet

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Name:

Roll No: Class: Section:

Date:

INTRODUCTION TO PYTHON

Chapter-1

A. Tick (✓) the correct option.

1. The keyboard shortcut to run a program is

<input type="checkbox"/>	a. F12	<input type="checkbox"/>	b. F11
<input type="checkbox"/>	c. F5	<input type="checkbox"/>	d. F4

2. are memory reference points where we store values which can be accessed later.

<input type="checkbox"/>	a. constants	<input type="checkbox"/>	b. keywords
<input type="checkbox"/>	c. values	<input type="checkbox"/>	d. identifiers

3. What is the correct way to declare a variable in Python?

<input type="checkbox"/>	a. var x	<input type="checkbox"/>	b. 6 = x
<input type="checkbox"/>	c. x = 5	<input type="checkbox"/>	d. x == 5

4. Which of the following is NOT a valid variable name in Python?

<input type="checkbox"/>	a. my_variable	<input type="checkbox"/>	b. 1st_variable
<input type="checkbox"/>	c. variable_1	<input type="checkbox"/>	d. _variable

5. The function takes the user's input while a program executes.

<input type="checkbox"/>	a. print()	<input type="checkbox"/>	b. round()
<input type="checkbox"/>	c. input()	<input type="checkbox"/>	d. output()

B. Fill in the blanks using the hints given below.

1. mode saves the commands entered by the user in the form of a program?
2. Python is a and programming language.
3. Python is a language.
4. is a blinking cursor after the symbol (>>>) in the window.

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