



Name:			
Roll No:			C
Class:	Section:	Date:	Ver. 4.0 ♦
LET'S LEARN SCRATCH			
A. Tick (√) the correct option.			
1.	is the	e area where the	e sprite performs its actions.
	a. stage	b. scri	ipt c. sprites info pane
2.	Which of the following	g blocks are used	d to control the movement of the sprite?
	a. Looks	b. Eve	ent c. Motion
3.	Which of the following	g blocks is respo	nsible for the appearance of the sprite?
	a. Events block	b. Loc	oks block c. Motion block
4.	Which of the following	g option opens t	the sprite library?
	a. Choose a sprite	b. Pair	nt a sprite c. Upload a sprite
B. M	atch the following:		
1.	Code tab	a.	. Contain blocks
2.	Costume tab	b.	. Change appearance of sprite
3.	Sound tab	C.	. Cat by default
4.	Green flag	d.	. Adds sound to the sprite
5.	Sprite	e.	. Runs a program
C. Name the following:			
1.	move 10 steps		
2.	say Hello! for 2 seconds		
3.	when Clicked		•••••













