



Nar	ne:						
Roll	No:				CO	DEGPT	
Clas	ss:	Section:	Date:			Ver. 4.0 <b>♦</b>	
	DO	MAINE				Chapter-10	$\infty$
AI	וטע	MAINS					CLASS
A.	Tic	k ( $\checkmark$ ) the correct optio	n.				75
	1.	Which of the following technology will be used to track player movements in cricket?					
		a. NLP		b.	Machine Learning		
		c. Computer Vision		d.	None of these		
	2.	Humans spend a large amount of time and effort to analyse and filter data, but Al systems					
		can manage and organi	se huge volumes				
		a. Less			More		
		b. Equal		d.	None of these		
	3.	Which of the following of	domains of Al is u				
		a. Big Data			Computer Vision		
		c. Natural Language Pro	cessing	d.	None of these		
	4.	Which of the following have the tendency to get bored while performing repetitive tasks?					
		a. Humans		b.	Al System		
		c. Both (i) & (ii)		d.	None of these		
B.	D	efine the following:					
	1.	Artificial Intelligence		• • • • • •	• • • • • • • • • • • • • • • • • • • •		
	2.	Big Data					
	3.	Computer Vision	,				
	4.	Natural Language Proces	sing				
C.	An	swer the following qu	estions:				• • • •
	1.	Write any two advantag	es of Al.				• • • •
		_					• • • •
	2						• • • •
	2.	How is Big Data used in	AI:				• • • •
				• • • • • • •			• • • •

Teacher's Signature: