

Name: \_\_\_\_\_

Roll No: \_\_\_\_\_

Class: \_\_\_\_\_ Section: \_\_\_\_\_ Date: \_\_\_\_\_

Chapter-3

CLASS 3

## PIVOT ANIMATOR

### A. Fill in the blanks.

1. \_\_\_\_\_ is a tool used to create stick figure animations.
2. A \_\_\_\_\_ is a drawing made using lines and circles.
3. The \_\_\_\_\_ menu contains options like Save Animation and Export Animation.
4. The \_\_\_\_\_ button lets you insert additional frames to make your animation smoother.

### B. Tick (✓) the correct option.

1. Which file format is used when you export an animation as a video or GIF?
 

a. .docx	<input type="checkbox"/>	b. .stk	<input type="checkbox"/>
c. .gif/.mp4	<input type="checkbox"/>	d. .exe	<input type="checkbox"/>
2. Which of the following allows you to play, pause, or loop your animation?
 

a. Add Frame Button	<input type="checkbox"/>	b. Player Controls	<input type="checkbox"/>
c. Status Bar	<input type="checkbox"/>	d. Title Bar	<input type="checkbox"/>

### C. Label the following Pivot animator window:

