



Name:			
Roll No:			TOUCHPAD
Class:	Section:	Date:	MODULAR Ver. 2.1

COMPUTER NETWORKING

Chapter-1

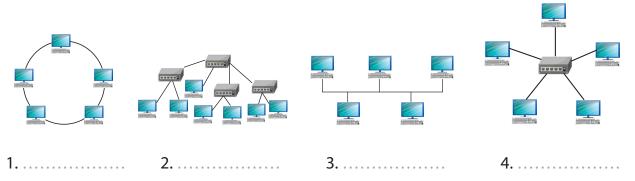
A. Read the clues and answer the following:

- 1. The process of (connecting / separating) computers and peripheral devices with each other, so that they can exchange data is called computer networking.
- 2. A (server / client) is also called host computer.
- 3. (LAN / WAN) is a digital communication system that interconnects a large number of computers and other peripheral devices within a radius of less than 1 km.
- 4. In (Ring / Star) topology, all the nodes are connected in a circular path.
- 5. (Protocol / Bluetooth) is a set of rules that governs the communication between the computers on a network.

B. Complete the sentences.

- 1. Modem stands for MODULATOR
- 2. Networking cable is also known as
- 3. The computer which stores and provides the access to a database is called a
- 4. The computer which performs a specific task is called the
- 5. The total diameter of LAN is not more than

C. Name the type of topology used in below images.









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CO	MP	UTER NETWORKING				Chapter-1	ss Ss
A.	De	fine the following:					CLASS
	1.	Modem					•
	2.	Hub					•
	3.	Computer Network		• • • • • • • • • • • • • • • • • • • •	,		•
В.	Tic	k (\checkmark) the correct option.					
	1.	Which networking device	e can convert th	e digital data ir	nto analog signal	and vice versa	?
		a. Hub		b. Modem	1		
		c. Router		d. LAN Ca	rd		
	2.	Which of these is not a pr	rotocol?				
		a. HTTP		b. HTTPS			
		c. FTP		d. HTML			
	3.	Which of these is the Interest messages from an e-mail		protocol that	allows e-mail to	retrieve e-mai	l
		a. HTTP		b. FTP			
		c. POP3		d. None o	f these		
	4.	Which of the following is	a wireless com	munication tec	hnology?		
		a. Bluetooth		b. Wi-Fi			
		c. Both a and b		d. None o	f these		• • •
C.	Wr	ite the full form of the fo	lowing:				• • •
	1.	HTTP					
	2.	MAN					• • •
	3.	NIC			• • • • • • • • • • • • • • • • • • • •		• • •



















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Clas	ss:	Section: Date: MODULAR Ver. 2.1
PH	OT	O EDITOR AND VIDEO EDITOR Chapter-2
A.	Fill	l in the blanks using the hints given below:
		nts: Flipping, Motion, Light, Filter intensity
	1.	means to get the mirror image of the photo either horizontally or vertically.
	2.	You can also change the intensity of the applied filter by moving theslider.
	3.	To add motion effects in your video, click on the button.
	4.	Adjust the brightness of the photo by moving the slide.
B.	Wr	rite 'T' for true and 'F' for false.
	1.	Photos app also allows you to apply different types of effects on your photos and videos.
	2.	You can remove the red eyes from a photo with the help of Red eye button.
	3.	The Photos app does not allow you to edit a video.
	4.	Rotating a video means to cut the portion of a video.
c.	An	swer the following questions:
	1.	Write the steps to start photos app.
	2.	What is cropping?



What do you mean by filters?





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Clas	ss:	Section:	Date:		MODULAR Ver. 2.1
PH	OTO I	EDITOR AND VIDEO	EDITOR		Chapter-2
A.	Tick (√) the correct option.			
		_	s from your com	puter toa	
	a	. Photos		b. Videos	
	C	. Pictures		d. None of these	
	2	•	e-designed spec	ial effects which you can direct	ly apply on your
		ideo.			
		. 2D effects		b. 3D effects	
		. Both a and b	1 6.1	d. None of these	
			e speed of the \	ideo, click on theb. Filters	button.
		. Text		b. Filters d. Flip	
В.		. Speed er the following question	ons:	u. riip	
D.		/hat do you mean by filte			
		mat do you mean by me			
	2. W	/hat is the use of adjustm	nent feature?		
				• • • • • • • • • • • • • • • • • • • •	,
c.	Fill in	the blanks to complete	the steps to ti	im a video.	
	Step 1	Open a video and add coffee video.	it to the	In this case, we have op	ened a girl with
	Step 2	2 Click on the	button.		• • • • • •
	Step 3	• • • • • • • • • • • • • • • • • • • •	s from end. In th	video time line which allow you is case, we have moved the left from starting.	
	Step 4	4 Click on the	butt	on. The video will be trimmed.	• •













Teacher's Signature: _





Name:

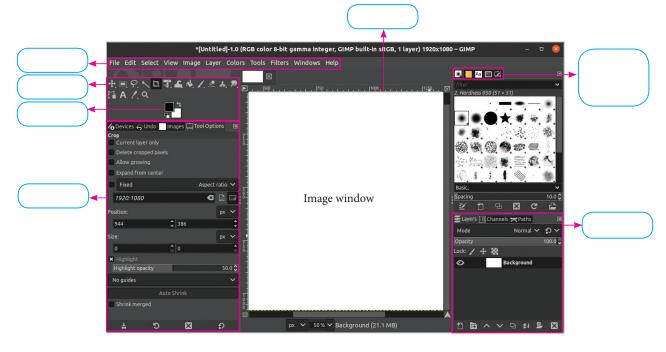
Roll No:

Class: Section: Date: **T@UCH**

Chapter-3

INTRODUCTION TO GIMP

Label the components of GIMP Interface.



В. Write T for True and F for false.

- Conical is used when circles are to be shown in gradient effect. 1.
- Zoom tool is used to magnify a desired part of an image. 2.
- Linear is used when straight lines are to be shown in gradient effect. 3.
- Ellipse Select tool is used to select an object by drawing a freehand border around it. 4.
- 5. Crop tool is used to remove unwanted portion from an image.
- GIMP is an open-source graphics editor software used for image retouching and editing. 6.

Answer the following questions:

- Write any one feature of GIMP.
- What is the use of Text tool?















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INTRODUCTION TO GIMP

Chapter-3

A.	Ider	ntify the given tools & write their uses.	
	1.		
	2.	9	,
	3.	*	
	4.		``
	5.	Q	
	6.		
В.	Ans	swer in one word.	
	1.	It shows options for the currently selected tool.	
	2.	It is used to set order of visibility of the objects.	
	3.	This tab is used to fill the selected areas of an image.	
	4.	It contains different menus such as File, Edit, Select, Image, etc. for doing	
		various tasks.	
	5.	This tab is used for all tools that allow you to paint on the image, like	
		erasing and smudging.	
	6.	This tool is used to type text on the image or blank workspace.	
	7.	This tool is used to show a blending effect between two or more colours	
		in the workspace.	













A.

В.

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Name: Roll No: TOUCH Section: Date: **Chapter-4 USING TOOLS IN GIMP**

IIIU	10	OLD IN UIMI				
Tic	k (√	() the correct option.				
1.	Wł	nich tool is used to make blur an	image	?		
	a.	Blur Tool		b.	Healing Tool	
	c.	Brush Tool		d.	Rectangle Tool	
2.	Wł	nich tool is used to show the ima	ge as tl	ne we	et paint?	
	a.	Sharp Tool		b.	Smudge Tool	
	c.	Brush Tool		d.	Blur Tool	
3.	Sh	ortcut key to set a new heal sour	ce poir	nt is	· · · · · · · · · · · ·	
	a.	Ctrl + Shift		b.	Ctrl + Alt	
	c.	Alt + Click		d.	Ctrl + Click	
4.	Wł	hich tool is used to duplicate par	t of an	imag	e?	
	a.	Blur Tool		b.	Healing Tool	
	c.	Clone Tool		d.	Crop Tool	
Rea	ad t	he clues and answer the follow	ing:			
1.	lt i	s a tool used to sharpen the imag	ge.			
2.	lt i	s used to set order of visibility of	the ob	jects		
3.	lt d	contains tools to create, edit and	enhan	ce an	image.	







It is a shortcut key to select Healing tool.













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US	ING T	OOLS IN GIMP			Chapter-4] a
A.	Circle	the correct option.				5
	1. (F	Retouching / Correcti	ion) tools are used to	remove or add so	ome features to the image	· .
	2. (0	Clone / Healing Tool)	is used to duplicate	a part of an image	<u>.</u> .	
	3. (F	Pattern / Blur Tool) is u	used to lighten the e	existing colours of	the image .	
		Smudge / Clone Tool) pread by a finger.	is used to show the	image as the wet p	paint on the image has bee	'n
	5. (l	Healing / Sharpen) To	ool is used to repair o	lark spots, scratch	es, etc. from the image.	
В.	Write	the use of the follo	wing tools in GIMP.			
	1.					
	2.	¥				
	3.	•				
	4.	"				
	5.	d				
C.	Numl	ber the steps to dup	licate the part of a	n image in the co	rrect order.	
		Press and hold the C	Ctrl key and click on	the image to be c	oned.	• •
		Release the mouse I	button when clone o	completed.		• •
		Open the image and	d then click on Clone	e Tool from the Too	olbox.	• •
		Click and drag the n	nouse at the place w	here the clone is	to be created.	• •



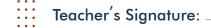






Select the brush size and hardness from Tool Options.







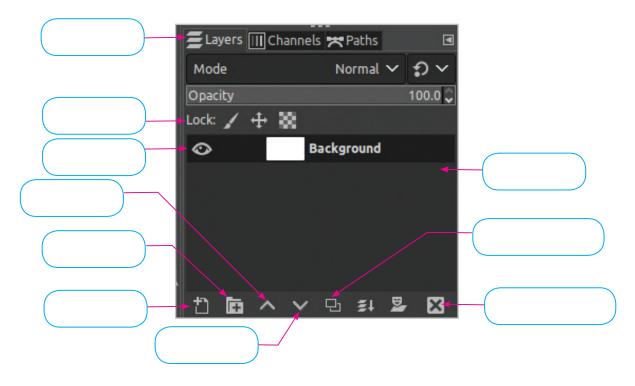


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ADVANCED FEATURES OF GIMP

Chapter-5

Label the given layer palette.



Read the clues and answer the following: В.

- It is used to combine all the layers as one layer. 1.
- 2. It is a filter used to soften a portion of an image.
- 3. It is a palette displays all the layers.
- It is used to merge the selected layer with the layer below it. 4.
- 5. It is a tool used to increase or decrease the on-screen size of an image.
- It is an icon used to hide or unhide a layer. 6.















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Clas	ss:	Section: Date: MODULAR Ver. 2.1			
AD	VAN	ICED FEATURES OF GIMP Chapter-5			
A.	Fill	in the blanks using the hints given below:			
	Hir	nts: Invisible, Layers, Flatten Image, Toggle, Filters, Create a new layer			
	1.	You can create a new layer by using button.			
	2.	are transparent sheets.			
	3.	A button is a user interface control which is used to display ON or OFF states.			
	4.	Hiding a layer means to make the layer temporarily			
	5.	5option is used to combine all the layers of an image.			
	6.	6tools are used to modify an image in a variety of ways.			
В.	Answer the following questions:				
	1.	What do you mean by flattening layers?			
	2.	How you rename a layer?			
	3.	What is an Eye icon?			



What are filters?

Write the use of Lock Pixels.













WORKSHEET

Name:

Roll No:

Date: Class: Section:



Chapter-6

INTRODUCTION TO TUPI 2D

Match the following:

D

竹

- 1. 2.
- 3.
- 4.
- 5.
- 6.
- 7.

- a. Brushes tool
- Polyline tool
- Fill tool
- d. Pencil tool
- e. Ink tool
- Node selection
- Object selection

Complete the steps to draw a closed rectangle, by using Brushes tool: В.

- Step 1 Click on tool and choose a type of brush:
- Step 2 Click on button.
- Step 3 Click on the to change the of the rectangle.
- Step 4 Click on option to change the that is to be filled inside the
- Step 5 Click on the option.

- Step 6 Click on the option.
- Step 7 Move to the and drag to draw the















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IN	rro	DUCTION TO TUPI 2D			Chapter-6
A.	Tic	k (\checkmark) the correct option.			S S S S S S S S S S S S S S S S S S S
	1.	Which tool is used to draw e	ellipse?		_
		a. Pencil		b. Polyline	
		c. Ink		d. Brushes	
	2.	Which tool works like a Pain	t Bucket too	1?	
		a. Pencil		b. Fill	
		c. Ink		d. Brushes	
	3.	Which of these is a collection	n of differen	t colors?	_
		a. Color Palette		b. Exposure Sheet	
		c. Left side bar		d. Toolbox	
В.	Wr	ite 'T' for true and 'F' for fals	se.		
	1.	Cap option allows us to draw	w free hand	drawing.	
	2.	Pencil tool helps us to draw	those shape	s which we can not draw w	with
		shape tools.			
	3.	Brush tool is used to draw a	closed recta	ngle.	
	4.	Ink tool is a free hand drawi	ng tool.		
C.	An	swer the following question	ns:		
	1.	What is the use of Node Sel	ection tool?		
	2.	Which tool helps the user to	modify, flip	or group objects as per th	eir requirements?
	3.	What is Toolbox?			• • • • • •
					• •

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_	ANII	MA	TIONS IN TUPI 2D			Chapter-7	ss S
1	A.	Fill	in the blanks using the hi	nts given below:			CLASS
		Hir	ts: Scale, Exposure, Frame,	Layer, Motion, Opacity			
	1are used to work on the individual part of the image without affecting the other parts.)
		2.	tween	helps to move an object.			
		3.	tween	helps to control the opacity of an	object at two	points.	
		4.	tween	helps to give zooming effect to a	n object.		
	5. A is a single animation that is applied on an object or picture on a timeline.						ì
	(6.	Sheet I	located on the right side of the Tu	ıpi 2D interfac	e.	
ı	B. Circle the incorrect words.						
		1.	If an object is part of a twe	en, then that object (cannot / can	ı be) edited as	a vector path	
		2.	Tupi 2D help us to create a	n animation/transition.			
		3.	Layers are like stack of (bla	ink / transparent) sheets.			
4. A frame holds the content of the project at a particular (moment / second).				l).			
		5.	Rotation tween automatical	ally (moves / rotates) the object as	s per the speci	fication given	
(c. /	C. Answer the following questions:					• • •
		1.	What is the significance of				• • •
		2.	What is the shortcut key to	start Coloring Tween?		• • • • • • • • • • • • • • • • • • •	• • •
		۷.	what is the shortcut key to	start Coloning Tween:			

Teacher's Signature:

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Grade:





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Cla	ss:		Section:	Date:			MODULAR Ver. 2.1	
AN	IMA	TIC	ONS IN TUPI 20				Chapter-7	οο s
A.	Tic	k (√	() the correct option.					CLASS
	1.		changes the co	lor of the obj	ect at	two points.		
		a.	Shear tween		b.	Scale Tween		
		c.	Coloring tween		d.	Rotation Tween		
	2.	Wh	ich tween helps to move	an object.				
		a.	Motion		b.	Coloring		
		c.	Scale		d.	Shear		
	3.	W	hich tween helps to contr	ol the opacity	of ar	n object at two points.		
		a.	Rotation		b.	Opacity		
		c.	Scale		d.	Rotation		
	4.	W	hich tween helps to give a	zooming effe	ct to a	n object?		
		a.	Coloring		b.	Opacity		
		c.	Scale		d.	Shear		
В.	Wr	ite	the steps to give zoomir	ng effect to a	n obj	ect:		
	Ste	p 1	:				• • • • • • • • • • • • • • • • • • • •	
	Ste	p 2	:					
	Ste	р 3	:					• • •
	Ste	p 4	:					• • •
	Ste	p 5	:				• • • • • • • • • • • • • • • • • • • •	• • •
	Ste	p 6	:					• • •
	Ste	p 7	:					• • •















Class: Section: **TOUCH**

APP DEVELOPMENT

Chapter-8

A.	Identify the icons of apps and write down their categories.						
	1.	N.					
	2.	Ol×					
	3.	X					
	4.						
	5.	N					
	6.	- x + =					
3.	Def	fine the fo	·llowing:				
	1.						
	2.	iOS					
	3	Utility Apı	IDS -				

Date:















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APP DEVELOPMENT

A. Fill in the blanks using the hints given below:

Chapter-8

	Hin	nts: Hand-held, Mobile app, Web, Productivity, Native, Educational, Mobile		
	1.	Hybrid apps created by combining the features of and		
		apps.		
	2.	Android application is developed for devices such as smartphones and tablets.		
	3.	Android is an operating system for devices developed by Google.		
	4.	To use a, you need to install it first.		
	5.	apps are also known as business apps.		
	6.	Grammar EN is the most commonly used app.		
		ve two examples of each:		
B.	Giv	e two examples of each:		
B.	Giv 1.	Gaming app:		
В.				
В.	1.	Gaming app:		
В.	1.	Gaming app: Communication app:		
В.	 2. 3. 	Gaming app: Communication app: E-commerce app:		
В.	 1. 2. 3. 4. 	Gaming app: Communication app: E-commerce app: App development tools:		







Name:			
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Class:	Section:	Date:	MODULAR Ver. 2.1
LOOPS	IN PYTHON		Chapter-9
A. Tic	k (\checkmark) the correct option.		
1.	Which of the following is a	looping staten	nent in Python?
	a. for statement		b. while statement
	c. if statement		d. break statement
2.	Which of the following state	ements allow t	to repeat a task for a fixed number of times?
	a. for statement		b. while statement
	c. ifelse statement		d. continue statement
3.	Which of the following state	ements termin	nates the execution of the loop?
	a. if		b. for
	c. break		d. continue
B. Wr	ite the output of the follow	ing programs	5:
1.	i = 0		2. fruits = ["apple", "banana", "cherry"]
	while i < 3:		for x in fruits:
	print (i)		print (x)
	i += 1 else:		
	print (0)		
3.	i = 2	2	4. number = ["fifty", "hundred", "thousand"]
	while i < 10:		for x in number:
	print(i)		print(x)
	if i == 8:		if x == "hundred":
_	break i += 2		break







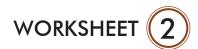












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Clas	ss:	Section:	Date:	MODULAR Ver. 2.1		
LOOPS IN PYTHON Chapter-9						
A.	Fill	in the blanks using t	the hints given below:			
	Hi	nts: Infinite, break, wh	ile, continue, Non-zero, Zero			
	1.	Thelogical expression re	statement executes a set of stamains true.	atements repeatedly, until the		
	2.		value in the while loop indicates a	n always true condition whereas		
	3.	The	loop never ends.			
	4.	The	and are the j	ump statements in Python.		
В.	B. Write 'T' for true and 'F' for false.					
	1.	We can use do-while	loop in Python.	•••••		
	2.	The continue statem	ent breaks the loops one by one.			
	3.	The break is a keywo	ord in Python which is used for bring	ing the		
		program control out	of the loop.			
	4.	A single break staten	nent will break out of any number of	floops.		
	5.	The while statement	is the looping statement.			
c.	An	swer the following q	uestions:			
	1.	What are jump state	ments?			
	2.	Write the syntax of th	ne 'for loop'.			
				•••••		
	3.	Demonstrate the use	e of the while loop using else statem	ent.		

