

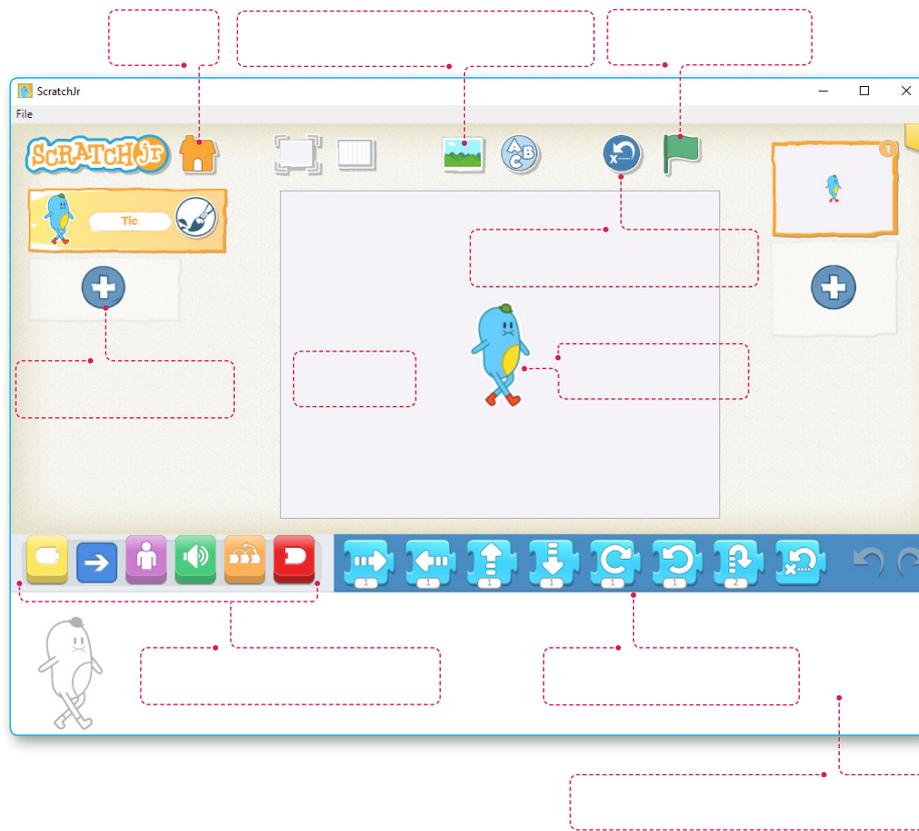
Name: _____

Roll No: _____

Class: _____ Section: _____ Date: _____

INTRODUCTION TO SCRATCHJR

A. Lable the components of ScratchJr window.



B. Answer the following:

1. Which is called is the menu of programming blocks?

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2. Which app used to create animated stories and games?

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3. Which button resets all the characters to their starting position on the stage?

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