



Name: \_\_\_\_\_

Roll No: \_\_\_\_\_

Class: \_\_\_\_\_ Section: \_\_\_\_\_ Date: \_\_\_\_\_

**BLOCKS IN SCRATCHJR****A. Write 'T' for true and 'F' for false.**

1. Motion blocks are used to control the movement of a Character. ....
2. Show block fades out the character until it is invisible. ....
3. Play Recorded Sound plays a "pop" sound. ....
4. ScratchJr is used to create animated stories and games. ....

**B. Answer the following questions:**

1. Write any three components of ScratchJr Window.

.....

2. What is the use of Looks block?

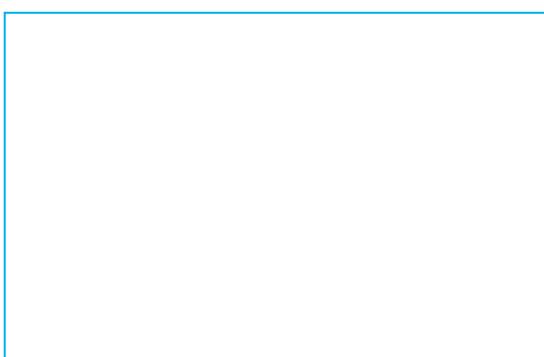
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3. What is the colour of Sound block?

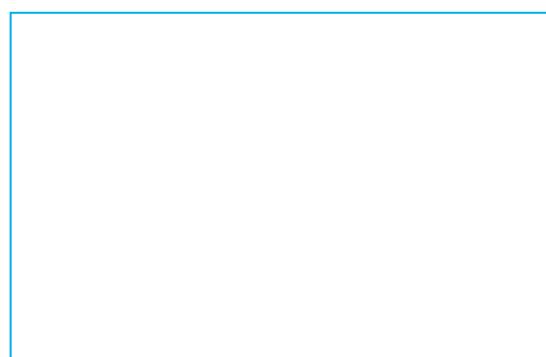
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4. What is the use of Events block?

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**C. Draw Show block and Wait block in the given space.**

Show block



Wait block