



Name: \_\_\_\_\_

Roll No: \_\_\_\_\_

Class: \_\_\_\_\_ Section: \_\_\_\_\_ Date: \_\_\_\_\_

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**A. Tick (✓) the correct option.**

1. Which of the following is used to make your sprite larger?

- a. Grow Sprite
- b. Shrink Sprite
- c. Stop
- d. Start

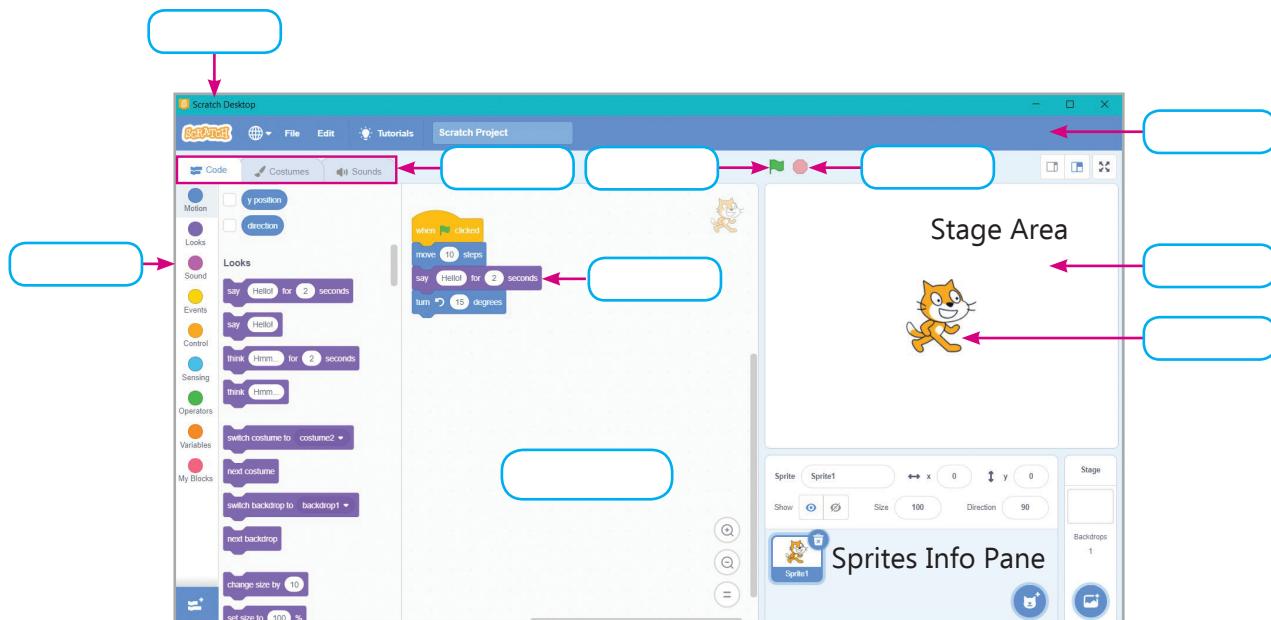
2. Events Blocks are used to ..... which run the scripts.

- a. sense events
- b. control events
- c. control sounds
- d. None of these

**B. Write 'T' for true and 'F' for false.**

1. Quit option is used to save a Scratch project. ....
2. You can add sound only from the sound library. ....
3. In Scratch, cat is the default Sprite. ....

### C. Label the Scratch Window.



**Grade:**     

Teacher's Signature: