

Name: _____

Roll No: _____

Class: _____ Section: _____ Date: _____

TOUCHPAD

PLAY Ver. 2.1 >

COMPUTER—A WONDERFUL MACHINE

Chapter-1

CLASS 1

A. Match the following:

1. Fan

a.



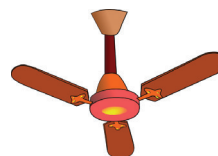
2. Washing Machine

b.



3. Mobile phone

c.

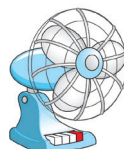


4. Car

d.



B. Circle natural things in green colour and man-made things in red colour.



C. Answer in one word.

1. Name a machine that can do sums to learn the math.

.....

2. Name a machine that can help us to wash clothes.

.....

3. Name a machine that can be used for travelling.

.....

4. Name a machine that can be made by humans.

.....

Grade:



Teacher's Signature: _____