

Name: \_\_\_\_\_

Roll No: \_\_\_\_\_

Class: \_\_\_\_\_ Section: \_\_\_\_\_ Date: \_\_\_\_\_

**TOUCHPAD**

PLAY Ver. 2.1 >

## USING THE MOUSE

Chapter-4

CLASS 1

### A. Tick (✓) the correct option.

1. \_\_\_\_\_ is used to select an icon.

a. Single-click

☐

b. Double-click

☐

c. Scroll

☐

d. None of these

☐

2. A small arrow on the monitor screen is called \_\_\_\_\_.

a. mouse pointer

☐

b. keyboard

☐

c. Monitor

☐

d. key

☐

3. Pressing and releasing any button of a mouse is called \_\_\_\_\_.

a. Pointing

☐

b. Dragging

☐

c. Clicking

☐

d. Dropping

☐

4. Single-click is used to select on \_\_\_\_\_ on the screen.

a. icon

☐

b. arrow

☐

c. menu

☐

d. window

☐

### B. Fill in the blanks using the hints given below:

**Hints:** Buttons, Scroll

1. The mouse has a \_\_\_\_\_ wheel.

2. Mouse has two \_\_\_\_\_ on it.

### C. Write 'T' for true and 'F' for false.

1. Right click is used to display shortcut menu. ....

2. We cannot point to things on the computer. ....

3. To hold a mouse properly, middle finger is placed on the right button. ....

4. The small arrow moving on the pointer screen is called pointer. ....

Grade:



Teacher's Signature: \_\_\_\_\_