

Name: \_\_\_\_\_

Roll No: \_\_\_\_\_

Class: \_\_\_\_\_ Section: \_\_\_\_\_ Date: \_\_\_\_\_

## SCRATCHJR

### A. Tick (✓) the correct option.

1. Which of the following is not a component of ScratchJr window?

a. Stage

☐

b. Character

☐

c. Start

☐

d. Green Flag

☐

2. Which of the following is/are blocks in Block categories?

a. Motion

☐

b. Looks

☐

c. Sounds

☐

d. All of these

☐

3. .... is where you connect programming blocks to create scripts.

a. Stage

☐

b. Blocks Palette

☐

c. Character

☐

d. Programming Area

☐

### B. Write 'T' for true and 'F' for false.

1. Stage is used to select a background for the stage.

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2. Save button is present at the top-left side of ScratchJr window.

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3. Green flag is present at the bottom of ScratchJr window.

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4. Motion block is blue in color.

.....

### C. Identify the following icons and write their names.

1.



.....

2.



.....

3.



.....

4.



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5.



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