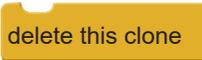


Name: \_\_\_\_\_  
Roll No: \_\_\_\_\_  
Class: \_\_\_\_\_ Section: \_\_\_\_\_ Date: \_\_\_\_\_

## CONDITIONAL BLOCKS IN SCRATCH

### A. Match the following:

- |                   |   |
|-------------------|---|
| 1. Boolean Blocks | a.    |
| 2. Stack Blocks   | b.    |
| 3. CAP Blocks     | c.    |
| 4. C Blocks       | d.    |
| 5. Hat Blocks     | e.  |

### B. Guess who am I?

- I am used to make the penguin ask question. ....
- I am the another name of C Block. ....
- I am used to make the penguin move. ....

### C. Write 'T' for true and 'F' for false.

- In scratch, a program is called a Script. ....
- Reporter blocks cannot hold values, which consist of numbers or strings. ....
- A variable that stores letters in the form of strings or characters, is called string variable. ....
- We cannot create our own variables in Scratch. ....