



Name:				
Roll No:			TRAC	<b>CPAD</b>
Class:	Section:	Date:		PRO Ver. 5.1
COMPUTE	R-MY BEST FR	IEND		Chapter-1
A. Tick (✓)	the correct optio	n.		
1. Whic	h of the following	is a natural thing?		
a. Co	omputer	b. River	c. Car	
2. Com	puters cannot be ι	ised to		
a. W	atch Movies	b. Store Information	c. Cook food	b
B. Write'T	'for true and 'F' fo	or false.		
1. We c	an send e-mails us	ing a computer.		
2. A Tre	e is a machine.			
3. Com	puters run on elect	tricity.		
4. A do	g is a natural thing			
C. Look at	the images and f	ill in the blanks to write th	ie names.	
1.		SAR	N R	
2.		E L	I S	N
3.		0	UE	













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Name:

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Class: Section: Date:

TRACEPAD

PRO Ver. 5.1

**Chapter-1** 

#### **COMPUTER-MY BEST FRIEND**

# A. Write whether the following are natural or man-made things.









# B. Answer the following question.

1. What are machines? Give an example.

2. List some activities we can perform using a computer.















Name				
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USE	S OF A COMPUTER			Chapter-2
A. W	rite 'T' for true and 'F'	for false.		
1.	A computer can do m	any things.		
2.	We cannot listen to m	usic using a computer.		
3.	Computers are used a	t hospitals to keep records of	pat	ents.
B. Fi	ll in the blanks using t	the given words.		
1.	A computer is a	machine. (Useles	ss/U	seful)
2.	is a	machine which is used outsic	de th	ne house. (Cycle/Microwave)
3.	A computer is also use	ed in (Farm	ns/So	chools)
4.	hel	os us in getting our work don	e qu	uickly. (Friends/Computer)
C. M	atch the following.			4M40
1.	Record of patients	•	a.	
2.	Record of the items	ŀ	b.	
3.	Record of marksheet		c.	



4. Record of money













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#### **USES OF A COMPUTER**

**Chapter-2** 

A. Circle the activities that we can do using a computer.

Listen to Music Wash Clothes Write Article

Watch Movies Cook Food

B. In the following crossword, circle the places where a computer is used.

W	Q	0	С	S	Н	0	Р
А	В	F	G	С	Υ	В	W
S	А	F	R	Н	F	V	N
D	N	I	В	0	Q	N	L
G	К	С	J	0	Н	J	К
В	L	E	К	L	0	U	J
Н	0	S	Р	I	Т	А	L
Т	E	Q	Y	N	D	J	S

C.	Write	'T' 1	or	true	and	<b>'F'</b> 1	for f	false.
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١.	VVE	5 C	an	n	ot	SI	าด	p	10	r	tr	۱I۲	าต	วร	0	n	C	วท	nr	Οl	ut	er	u	SI	n	q	In	ıt	ei	'n	e.	t

2. We use computer to make beautiful drawings.

3. We cannot solve sums on the computer.







Name:				
Roll No:			TRAC	KPAD
Class:	Section:	Date:		PRO Ver. 5.1
PARTS	OF A COMPUTER			Chapter-3
A. Tick	$(\checkmark)$ the correct option.			
1. A	Mouse is used to	·····••		'
a.	Point and select items			
b.	Type Letters			
C.	Listen to sound			
2. W	hich of the following is not	a main part of a computer	r?	
a.	Monitor	b. Keyboard	c. Speakers	
B. Writ	e 'T' for true and 'F' for fals	se.		
1. A	monitor looks like a televisi	ion.		
2. W	e can use a computer with	out a CPU.		
3. C	PU is also known as the brai	in of the computer.		
4. A	keyboard has total 3 keys.			
C. Fill i	n the blanks.			
	hatever we type, we can se	e it on the		
	looks like a televis		arent change an	d cizac
			erent snapes an	u sizes.
3	is known as the bra	ain of the computer.		
4. A	standard keyboard has	keys.		





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Class: Section: Date: TRACK

**Chapter-3** 

# PARTS OF A COMPUTER

## A. Identify the following parts of a computer.















# B. Answer the following question.

1. What is a mouse used for?



2. What is the purpose of a printer?



3. Which is the most important part of a computer? Write its full form.









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Class:	Section:	Date:	PRO Ver. 5.1 🔊

#### **USING A KEYBOARD AND A MOUSE**

**Chapter-4** 

<b>A.</b> '	Tick	<b>(√)</b>	the	correct	option.
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- 1. What helps in connecting the mouse to the CPU?
  - a. Wire (tail)
- b. Scroll Wheel
- c. Right Button

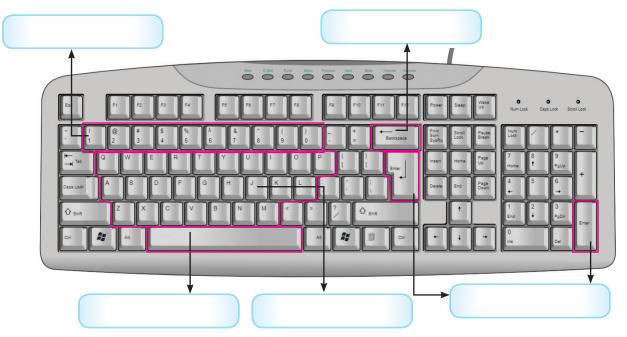
- 2. One should always keep the mouse on .....
  - a. Floor
- b. Paper
- c. Mouse Pad



#### B. Fill in the blanks.

- 1. Writing on a computer is called ...... (Editing/Typing)
- 2. The keys are arranged in ...... ways in different keyboards. (Same/ Different)
- 3. The ...... key is used to move cursor to the next line. (Enter/Delete)
- 4. The ...... key works like an eraser. (Spacebar/Backspace)

## C. Label the keys of the keyboard in the given picture.















Teacher's Signature: \_



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Roll No:			TRACCPAD
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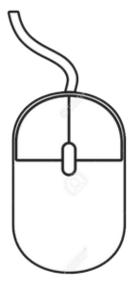
#### **USING A KEYBOARD AND A MOUSE**

#### **Chapter-4**

### A. Colour the following parts of a mouse

- 1. Left Button –
- 2. Right Button -
- 3. Scroll Wheel-
- 4. Wire-
- 5. Rest of the Mouse-

- a. RED
- b. BLUE
- c. GREEN
- d. BLACK
- d. ORANGE



#### B. Match the following keys to their functions

- 1. **←** Enter
- 2.
- 3. ◆Backspace
- Caps Lock

- Used to insert blank spaces between words.
- Used to enter text in capital letters. b.
- Used to move cursor to the next line.
- Used to erase incorrect letters d.

#### C. Answer the following.

- 1. What are special keys? Give an example.
- 2. What is the purpose of a mouse pad?
- 3. What is the Caps Lock key used for?
- 4. What do you understand by dragging?



















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Class: Section:		Date:	1100	PRO Ver. 5.1 🔊
INTRODUCTION TO PAINT				Chapter-5
A. Tick ( $\checkmark$ ) the correct option.				
1. What is MS-Paint used for?				
a. Writing Letters		b. Sending E-mails	c. To draw ar	nd color
2. Which bar is present on the	e top	omost part of the MS Paint v	vindow?	
a. Title bar		b. Quick Access Toolbar	c. Ribbon	
3. Which tool is used for free-	han	d drawing?		
a. Eraser Tool		b. Pencil Tool	c. Fill with Co	lorTool
B. Write 'T' for true and 'F' for fa	alse	•		
1. We use Rectangle Tool to c	lraw	a straight line.		
2. We can choose the thickne	SS O	f the brush while drawing.		
3. To draw a straight line, hol	d th	e Shift Key.		
4. MS-Paint is located in the A	cce	ssories Folder.		
C. Match the following.				
Drawing Area	a.	Used to draw straight line	S	
2. Pencil Tool	b.	to fill colours into closed s	shapes.	
3. Fill with Color Tool	c.	It is the blank white area v	where we can	draw
4. Line Shape	d.	Used for freehand drawin	a	
	٠.	Total Total Grave	<i>9</i>	













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Roll No:

Date: Class: Section:

TRACK

**Chapter-5** 

## INTRODUCTION TO PAINT

## A. Find the following words in the crossword below.

# Eraser, Brush, Ribbon, Group,

R	ı	В	В	0	N	G	K	I	Р
V	N	М	K	Υ	Е	X	V	В	М
K	N	Е	R	Α	S	Е	R	G	I
М	В	В	J	L	М	V	Q	G	Е
L	R	N	V	U	М	I	Х	R	Z
R	U	Υ	В	N	J	I	D	0	J
Е	S	Т	U	I	В	М	K	U	С
Н	Н	U	R	Q	Е	Т	В	Р	М

# B. Answer the following questions.

١.	Define the fo	ollowing: l	Ribbon, To	ools Grou	up, Quick	Access Tool	bar
----	---------------	-------------	------------	-----------	-----------	-------------	-----

2. What is the Brush Tool used for?

3. What is the purpose of Eraser Tool?















Name:					
Roll No:				TRAC	KPAD
Class:	Section:	Do	ate:		PRO Ver. 5.1
INTRO	DUCTION TO TUX PAIN	<u>T</u>			Chapter-6
A. Tick	$(\checkmark)$ the correct option.				
1. W	hat is Tux Paint used for?				
a.	Write Letters	b	. draw and paint	c. browse th	e internet
2. Th	ne variety of tools are prese	ent	on		
a.	Drawing Canvas	b	. Help Area	c. Toolbar	
3. W	hich tool help us to save y	our	drawing?		
a.	Stamp Tool	b	o. Save Tool	c. Eraser To	ol
B. Write	e 'T' for True and 'F' for Fa	lse.	,		
1. W	e use Paint Tool to rub off	the	unwanted part of the drav	wing.	
2. Tu	ux Paint is used to draw and	d cc	olour pictures.		
3. Th	nere are many different col	our	s available in Tux Paint.		
4. Di	rawing Area is the blank ar	ea ı	used to draw and paint.		
5. W	e can pick a color from Col	or F	Palette.		
C. Mato	ch the following.				
1. Se	elector	a.	An area to draw and colo	ur pictures	
2. St	amp Tool	b.	used to draw freehand d	rawings.	:
3. Ca	anvas	c.	used to add pre-drawn p	ictures to ou	r drawing.
4. Pa	aint Tool	d.	We see various options of t	ools selected	in this section.
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Name:

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Class: Section: Date:



**Chapter-6** 

#### INTRODUCTION TO TUX PAINT

# A. Identify the tools given below:









## B. Answer the following.

1. What different things can we do using Tux Paint?

2. What is the Stamp Tool used for?

3. What is the Line Tool used for?















Name:			
Roll No:		TRACK	PAD
Class: Section	Date:		PRO Ver. 5.1 🔊
Reasoning and Co	ritical Thinking	С	hapter-7
A. Tick (✓) the correc	t option.		
1. How many sides	does a triangle have?		
a. 4	b. 3	c. 5	
2. Which shape hav	ve all sides equal?		
a. Square	b. Rectangle	c. None of the	ese
3. What will be the 5, 10, 15, 20,	next number in the given ser	ries?	
a. 22	b. 30	c. 25	
B. Count the number	of squares and write your a	answer.	
1.	2.		
	• • • • • •		
C. Fill in the blanks u	sing the hints given below:		
Hints: Location, Po			:
1. A word search is	a that uses	words.	•
2	is a round shaped figure.		•
3. Directions help (	us reach a definite	• • • • • • • • • • • • • • • • • • • •	•

















Class:



Name:	
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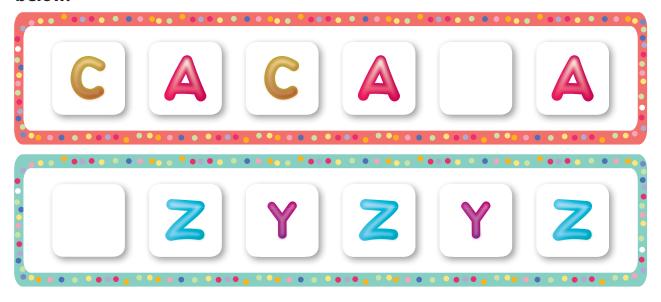
# **Reasoning and Critical Thinking**

Section:

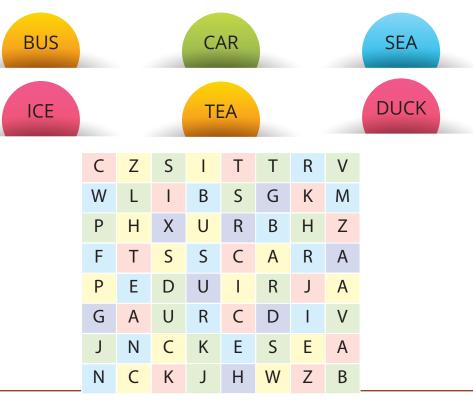
Chapter-7

PRO Ver. 5.1 >

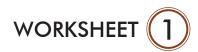
A. Write the missing letter of the alphabet to complete each of the given patterns below.



B. Find the given words hidden in the word search.







Name:					
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Class:	Section:	Date:			O Ver. 5.1
INTRODUCTIO	N TO SCRATO	CHJR		Cha	apter-8
A. Tick (✓) the	correct option	•			
1. Which of	the following is	an interesting prograr	nming lang	guage for young	learners?
a. Paint		b. word		c. ScratchJr	
2. Where so	the action take	place in the project?			
a. Progra	mming Area	b. Stage		c. Green Flag	
3. What is th	ne programming	g block menu called?			
a. Block F	Palette	b. Home Button		c. ABC Button	
B. Write 'T' for	true and 'F' for	false.			
1. We can ac	dd new characte	ers from the Characters	s Library.	•	
2. ABC Butto	on is used to add	d text to the Stage Are	a.		
3. Green Fla	g block ends the	e script.		•	
4. We canno	ot change the ba	ackground for the proj	ect.		
C. Identify the	following and	write their names.			
1.	••••••	••••••			
2.	•••••	•••••			
3.					















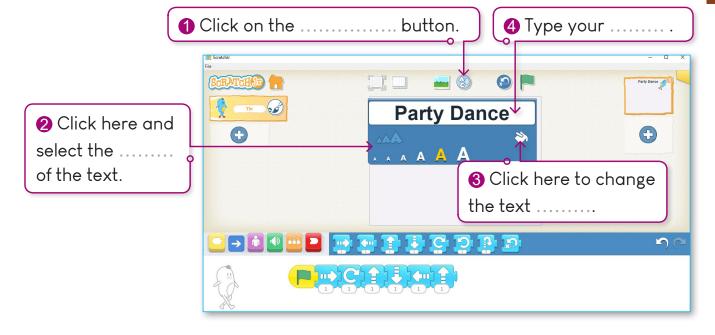


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Roll No:			TRACEPAD
Class:	Section:	Date:	PRO Ver. 5.1 <b>②</b>

#### INTRODUCTION TO SCRATCHJR

**Chapter-8** 

A. Fill in the blanks to complete the steps of Adding Text.



- B. Answer in one or two words.
  - 1. Which button changes the background for the project?
  - 2. Where do we drag the blocks to create a Script?
  - 3. Which Mode expands the Stage to the full screen?







Name:								
Roll No:			TRACCPAD					
Class:	Section:	Date:	PRO Ver. 5.1 •					
AI AROUN	ND US		Chapter-9					
A. Tick (√) the correct option.								
<ol> <li>Which of the following listen to our voice commands to perform tasks?</li> </ol>								
a. A	lpha Go	b. Alexa	c. Self-driving Cars					
2. Which	2. Which of the following is an example of Al around us?							
a. Te	elevision	b. Plants	c. Robots					
3. Which of the following can compose music, play chess, and even cook food?								
a. Si	iri	b. IBM Watson	c. Alpha Go					
B. Identify the following AI enabled devices and write their names.								
1.								
2.								



















WORKSHEET 2

Name:				
Roll No:				TRACCPAD
Class:	Section:	Date:		PRO Ver. 5.1 🔊
AI AROUN	ID US			Chapter-9
A. Write'	Γ' for true and 'F' f	for false.		
1. Siri c	an cook food.			
2. Goog	gle's Alpha Go is a	program that pla	ys the board game	Go
3. Self-	driving cars are als	so known as auto	nomous or driverle	ss cars.
	goal of Artificial In an-like behaviour.	•	ology is to mimic	
B. Think a	and answer.			
1. Wha	t is 'Artificial Intelli	gence'?		
			• • • • • • • • • • • • • • • • • • • •	
2. Nam	e a home controll	ed chatbot devic	e.	
3. Nam	e the AI device wh	nich listen to our	voice commands to	perform tasks.











