ANSWER KEY

Touchpad PLAY Ver 1.1 Class-2

1. Know Your Computer



A. 1. (c) 2. (b) 3. (b) **B.** 1. T 2. F 3. T

C. 1. draw and paint 2. do sums 3. play games



A. 1. Do sums and Play games 2. Desktop

3. Do sums, Watch movies and listen to music.



Do yourself.

2. Applications of a Computer



A. 1. (a) 2. (b) 3. (a)

B. 1. games 2. bills 3. timetables 4. diseases 5. police

2. 1. Police Station 2. Hospital 3. Shop



1. Schools, Hospitals 2. Prepare medical report



Do yourself.

Periodic Assessment-1

(Based on chapters 1 & 2)

- **A.** 1. Bank 2. Railway Station and Airport 3. Space Research and Science Lab
 - 4. Home 5. School 6. Hospital
- **B.** 1. SPEED 2. ACCURACY 3. AUTOMATIC 4. MEMORY 5. DILIGENCE

3. Working of a Computer



- **A.** 1. (b) 2. (a) 3. (a) 4. (a) **B.** 1. CPU 2. Monitor 3. Mouse, Keyboard
- C. 1. Output Input Process
 2. Input Process Output



- 1. Speed, Accuracy, Memory
- 2. Input devices: Mouse, Keyboard Output devices: Monitor, Printer



Do yourself.

4. Human vs Computer

One Touch Learn

- **A.** 1. (b) 2. (a) 3. (c)
- **B.** 1. SPEED 2. DECISION 3. MISTAKES 4. TIRED 5. FEELINGS
- **C.** 1. M 2. M 3. C 4. M 5. C



- 1. Instructions.
- 2. We can store a large amount of information.
- 3. A computer never make any mistake where is a man can make mistakes.





Do yourself.

5. Computer Devices

One Touch Learn

- **A.** 1. (b) 2. (b) 3. (c)
- **B.** 1. (c) 2. (d) 3. (a) 4. (b)



- **A.** 1. Keyboard and Mouse 2. Monitor and Printer
 - 3. CD, DVD and Pen drive

Periodic Assessment-2

(Based on chapters 3 to 5)

- A. Input 1. Apples 2. Banana 3. Grapes 4. Orange 5. Salt
- **B.** 1. I 2. O 3. S 4. O 5. I 6. S
- **C.** 1. M 2. C 3. M 4. C

Test Sheet-1

(Based on chapters 1 to 5)

Section A

- **A.** 1. (ii) 2. (i) 3. (ii)
- **B.** 1. F 2. T 3. F 4. T

Section B

- **A.** 1. DVD and Pen drive 2. Instructions
 - 3. Monitor 4. Microphone and Mouse
- **B.** 1. Computers are used in schools for:
 - (a) Making timetables and report cards (b) Teaching students
 - 2. Computers are used in police station for tracking the record of criminals and drawing their sketches.

6. The Keyboard and The Mouse



- **A.** 1. (a) 2. (a) 3. (a)
- **B.** 1. (c) 2. (a) 3. (d) 4. (b)
- C. 1. Opens 2. Selects



- A. 1. Caps Lock
 - 2. Drag means to move the mouse while keeping the mouse button pressed and move an item to another location on the computer.



Do yourself.

7. Operating a Computer

One Touch Learn

- **A.** 1. (a) 2. (b) 3. (a)
- **B.** 1. (d) 2. (c) 3. (a) 4. (b)



- **A.** 1. The first Screen that appears when a computer is turned on is called the desktop.
 - 2. Computer

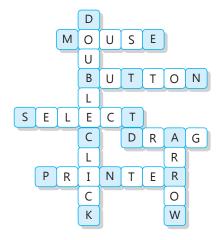


Do yourself.

Periodic Assessment-3

(Based on chapters 6 & 7)

A.



- B. Icons, Taskbar
- 8. Fun with Tux Paint



- **A.** 1. (a) 2. (b) 3. (c)
- **B.** 1. text 2. magic 3. new 4. open



- 1. Stamp tool.
- 2. Magic tool is used to add special effects to the drawing.



Do yourself.

9. Introduction to Paint



A. 1. (b) 2. (c) 3. (c)

В.













- 1. Shapes group, Colors group
- 2. Line Shape tool is used to draw a straight line.
- 3. Fill with color tool is used to fill colour in any shape.



Do yourself.

Periodic Assessment-4

(Based on chapters 8 & 9)



B. Five-point star Rectangle, Oval Fill with color

Test Sheet-2

(Based on chapters 6 to 9)

Section A

A. 1. (ii) 2. (i) 3. (ii) 4. (iii) **B.** 1. F 2. T 3. T 4. T



Section B

- **A.** 1. Tab key.
 - 2. Paint is a program that can be used to draw and paint on the computer.
 - 3. Shapes group of Paint has various shapes.
 - 4. Magic tool is used to add special effects to the drawing.
- **B.** 1. Stamp tool.
 - 2. Icons are the small pictures on the desktop.